Tamir Hausman

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Junior Graphic Designer

Motion Design | Video Editing | UX UI

Designer with a passion for motion graphics & visual productions.

Looking for a full-time position at a studio or company with a good environment.

Main interests: Motion design | Video post-production | Mobile design.

Work Experience

Freelance

April 2023 – Current position

Graphic Designer

Motion | Animation | Graphic design

- Working with private & public sectors reached a goal of 25 products / year.
- Social Traffic reached the necessary amount of costumer demands.
- Working onsite with different teams on products: Developers, Marketing.
- As per costumer request, I acquired new tools, such as: Slack, Monday,
 DaVinci resolve Unreal engine, Blender.

Reshet Kehila - Holon IL

Aug 2022 – Current position

Creative Producer

Social Graphic designer | Post-Production

- Concept development & creating visual identity for live events.
- Held in charge of marketing and promotions.
- Post-Event content: post-production of videos & socials.
- Maintaining clear communication with teams & clients.

H.I.T Institute of Technology - Holon IL

2020 - 2022

Teacher

Touter of 2nd year students for Webflow | Figma & After Effect adobe courses.

- Technical support: teach interface navigation & web tools.
- Instructional support of design tools & UX UI features.

Education

Bachelor's degree | Visual communication B.Design | HIT | 2023 Bachelor's degree | Social science & History B.Arts | TLV Uni. | 2015 Diploma | Adobe suite programs course | Shenkar | 2014

Professional Skills

- Expert in Adobe Suite programs (PSD, Ai, Pr, Ae).
- Proficient in Game build programs (Unity, Unreal engine).
- Expert in Sound design program (Cubase Steinberg).
- Expert in Microsoft office programs (Word, Excel, PowerPoint).

Volunteer Experience

Israeli Spirit - Tel Aviv IL

Since Oct 2023

Video Production Lead

Team lead – Advocacy content for social media platforms

- Managing video editing projects from start to finish.
- Participation in creative meetings for idea pitching.
- Data report of content trends & insights to improve outcome.

Rimon studio BETA group - Tel aviv IL

Summer of 2022

Visual art intern

Assisted in a variety of developed apps & interactive projects.

- Concept & visual improvement for educational games.
- Video and post-production.
- UX/UI research presentations.

Languages

Fluent in Hebrew & English (mother tongue). Moderate level of German (B1.1).